

# CHRISTOPHER GARDNER

309 Gold St. 25H Brooklyn, NY 11201 | cgg2135@columbia.edu | 713.851.0791

## PROFESSIONAL EXPERIENCE

### **TUNA (New York, NY)**

May 2018 - Present

#### *Founder*

- Collaborated with SR\_Projects on the interior renovation of a retail and wellness space for the CBD Brand Standard Dose. Lead design and interiors and coordinated the filing and construction.
- Currently developing residential and commercial projects in Queens, Chatham, and Houston.
- Developing a speculative project titled "27 Baseball Fields" which exploits a lack of specificity in the rules of the baseball field to explore spatial and formal alternatives thereby re-shaping the game and it's landscape.

### **A. Schram Arkitektur (New York/ Los Angeles/Reykjavik)**

May 2018 - Present

#### *Consultant Senior Designer*

- Collaborated on the design for a prefabricated and cost-efficient housing development intended to function as a widely applicable model to address expanding housing shortages in Iceland.
- Assisted in the design and coordination of an interior renovation for the New York offices of the Icelandic Consulate General and Ambassador.
- Provided ongoing construction administration of a rooftop addition project in SoHo including facade, structure, and MEP. Beginning in 2015, (during employment at Workshop/APD) coordinated multiple filings with the DOB and Landmarks Preservation Commission, culminating in approvals and permits granted in March 2018.

Projects: Tjarnarbraut Housing, Iceland UN Office, Greene Street Rooftop Addition

### **Workshop/APD (New York, NY)**

October 2013 - May 2017

#### *Intermediate Designer*

- Primary design team member for a 150-unit residential development project from pre-design through to construction administration. Developed and coordinated all filings (DOB/AG/Tax-Lot), design drawings, and construction documents. Led MEP and structural coordination.
- Worked closely with partners and senior architects to design numerous projects ranging from millwork to massing studies.
- Gained a practical knowledge of code compliance, construction processes, detailing, and zoning through constant application.

Projects: 88-90 Lexington, Taka Restaurant, Highline Residence, Asbury Park Development Proposal, Washington Heights Micro-Hotel and mixed-use development, Soho Lobby, Greene Street Rooftop Addition, Broadway Rooftop Addition.

### **Bade, Stageberg, Cox Architecture (New York, NY)**

June 2012 - December 2012

#### *Design Intern*

- Assisted in the development and presentation of a competition entry, from schematic design through to final renderings. Included extensive digital modeling and rendering throughout the process, working in constant dialog with the principals.
- Worked on the design development of a substantial penthouse renovation including MEP coordination, shop drawings, client presentations, and iterative modeling, both digital and analog, of various interior features.
- Collaborated with manufacturers on the design and development of custom encaustic and concrete tiles.

Projects: "Nexus" Aalto Campus Building Competition Entry, Upper West Side Penthouse renovation.

# CHRISTOPHER GARDNER

309 Gold St. 25H Brooklyn, NY 11201 | cgg2135@columbia.edu | 713.851.0791

## TEACHING EXPERIENCE

### **Columbia GSAPP (New York, NY)**

Summer 2018

#### *Studio Teaching Assistant*

- Assisted Nerea Calvillo with her Summer Studio titled "Extreme Makeover: Or How Nature Can Be Designed Otherwise". Focusing on sites within Central Park and involving an intense research phase, the studio concerned itself with questions of how to design for the environment, how do we qualify the "natural" and "artificial", and how to reflect non-humans in architectural representation.
- Worked closely with Nerea in the development of the studio brief, schedule, and bibliography. My responsibilities throughout the semester included providing desk crits, leading studio discussions, technical tutorials, pin-up review, and coordination of reviews and jurors.

### **New Jersey Institute of Technology CoAD (Newark, NJ)**

Fall 2018/ Spring 2019

#### *Adjunct Professor*

- Led a Fall 2nd Year Core Studio section focused on the analysis and development of "aggregate" rules culminating in the design of a museum and pier in Greenpoint. As defined by the coordinator, Gernot Reither, specific attention was given to developing an understanding of program and site (both a first for the students) as well as plan and section. I also developed a weekly workshop component intended to guide students through more specific topics such as art history, axonometric drawing, Frank Genry, Adobe InDesign, and Rhino.
- Led a Spring 2nd Year Core Studio section focusing primarily on architectural tectonics. The semester was split in half, focusing first on wood materiality (additive/modular), and then on concrete (subtractive/stereotomic). Students were asked to iterate primarily through models and full-scale connection details, learning basic techniques of woodworking, casting, and assembly.

## **Writing**

"Displaced: #SPACE" - An observational report and analysis of the developing trend of spaces devoted to a virtual presence on the platform Instagram.  
Published in New York Review of Architecture (with SLAB)

"Zoo Zones: Non-humans and Property" - an examination of the intersection between wildlife and property.

"The Plan of the People" - A recounting of the development of the World Trade Center since 9/11 focusing on the campaign, championed by Donald J. Trump, to rebuild rather than redesign.

## **Research**

*Zoo Zones*: a discussion framing the interaction of non-humans and property incorporating an ever-expanding catalog of projects with non-human clients.

*Fields of Play: Architecture and Sports*: A broad exploration of sports as they relate to architecture and space with the goal of finding architectural agency in designing sports.  
Pursued in connection with the architectural historian Richard Cleary.

## **Invited Reviewer**

GSAPP, NJIT CoAD, Pratt Institute, City College, University of Texas at Austin

# CHRISTOPHER GARDNER

309 Gold St. 25H Brooklyn, NY 11201 | cgg2135@columbia.edu | 713.851.0791

## EDUCATION

**Columbia GSAPP**

Master's of Science in Advanced Architectural Design

May 2017 – May 2018

**University of Texas at Austin**

Bachelor of Architecture (Accredited Professional)

August 2008 – May 2013

## AWARDS/RECOGNITION

### **William Ware Prize / Saul Kaplan Traveling Fellowship**

*May 2018*

This prize is awarded to recognize the student whose work in the studios has been outstanding. Sole recipient.

### **Lowenfish Memorial Prize**

*May 2018*

Awarded to the most outstanding student in the final semester design studio selected by each critic.

### **William Kinne Fellows Traveling Prize**

*May 2018*

Granted for travel abroad incorporating the study of architecture and the built environment for the proposal: *Lonely Infrastructure: People, Production and Politics on the High Seas* (with Khoi Nguyen)

### **Buell Center Paris Prize - Advanced Studio Winner**

*January 2018*

Awarded to studio projects which most successfully comply with, interpret, and/or critically extend the terms and spirit of the 2015 Paris Agreement. Sole recipient among Fall advanced studios.

### **Marfa Multi-Family Housing Competition - Finalist**

*March 2015*

As one of 3 finalists, "MARFA ROW" was published in Symposium literature, receiving accolades for its contextual sensitivity.

### **ACSA Timber In the City - 2nd Place**

*July 2013*

"Cultivating Timber" placed 2nd out of 221 national entries. Includes cash award and exhibition at the 2014 ACSA annual meeting and the 2014 AIA national convention.

### **AIA Austin Student Honor Award**

*May 2013*

Sole Recipient at UTSOA. Included cash award and exhibition at AIA Austin.

### **Texas TSA - Best in State**

*May 2006, 2007, 2008*

Annual state competition of technology students. Received for model building, drafting and CAD respectively.

## SKILLS/APPROACH/RESEARCH

### **Software Proficiency**

AutoCAD, Adobe Creative Suite, SketchUp, Rhino, 3ds Max, V-Ray, Grasshopper, Partworks, Microsoft Office

### **Software Experience**

Revit, GIS, Maxwell, various sound and video editing software, various animation software

### **Fabrication Skills**

Full-scale construction, CNC milling, 3D printing, 3D scanning, Laser cutting, woodworking, welding, sewing

### **Relevant Interests**

Photography, Art, Production Design, Furniture Design, VR/AR, Sports

### **Design Approach**

I seek to exploit current architectural frameworks in service of finding new modes of architecture. This finds its expression chiefly in my conceptual projects but also in the day-to-day work more traditionally completed within the role of architect/designer.